Interactive Learning

Methodology Used - Canvas

Subject: OOP’S Through Java

Topic: Basics of Java

Date: 19/10/2020

Participants: ECE A, ECE B

Content: Teachers try to increase students’ participation and their active attention to course content by incorporating effective, applicable, low-cost, and enjoyable teaching apparatuses.

Canvas is a course management system that supports online learning and teaching. It allows professors to post grades, information, and assignments online. It is being used by universities and colleges all over the world.

Implementation:

Following is the Link: https://canvas.instructure.com/courses/2404225/files
Outcome:
- Easy to use and to update.
- Visual and intuitive → Enhance communication.
- Focuses on key aspects and helps to stay focused.
- High information density in the canvas.
- Enhance goal-oriented discussions and creativity.
- Forces to think in a structured way.

Faculty Incharge) (CSE-HOD)