Innovative Technique implemented: Competitive Learning

Subject: Principles of Problem Solving

Name of the Faculty: B. Vikas

Topic: Arrays, Structures

Students: I B.Tech I-Sem CSE-C

Implementation:

The students are given a challenge and divided into groups of 3 and each group consisted of a Hustler, a Hipster.

- The responsibility of a Hustler was to ensure that the program is feasible.
- The responsibility of the Hipster was to ensure the correct flow of the program.
Outcome:
The students showed good enthusiasm towards the challenge and learned working in teams.

Course Instructor: (B. Vikas)